**Questions for meeting no.3**

App in emulator debug OR ‘Play Store’ ready? == Emulator

Presentation:

* + Live demo but do talk about some code.
  + Record screen capture video of app working at home.
  + 10 minutes talk, 5 minutes questions.

Report:

* Appendix’s ‘go wherever is recommended.’
* Code in accompanying zip, doesn’t all need to be in the appendix.

**Seemed very impressed with:**

* + Recycler view.
  + 2 toolbars.
  + Localisation.
  + Excel file of manual testing – extra impressed, ‘most would have very little if any testing.’

***On the way out the door he said, ‘spectacular work!’***

He’s never had a class like ours where everyone comes in with the exercises done, occasionally a single student, never a group. I was lucky to find myself in that type of peer group.

In 6 weeks of mobile app dev, we covered what the BSC guys normally do in a year!!

Off record, OOP lecturer is popular because he doesn’t push students as hard as he should! He does!

Hiring type staff in companies are usually away June to mid-September.

Future study recommendation – coding challenges, less so new frame works.

His classes currently having trouble with new versions of Xamarin, his previous lecture often code won’t run.

Data provider.

My to do list:

* Flowchart – Planning milestones.
* Results of final testing.
* Starting point for another student.